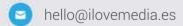# RAQUEL G. CABAÑAS
MUSIC DESIGNER AND COMPOSER

As a skilled and experienced music designer and composer, I have a focus on compose and implement adaptive music for video games, as well as composing linear music for other media such as films and advertisements.

In addition to my musical abilities, I also have experience as an app and game developer, with proficiency in tools such as Wwise and Unity. This unique blend of skills allows me to bring dynamic and high-quality music design to any project.

I am also interested in teaching others about composing adaptive music using tools such as Wwise and FMOD. My expertise as a musician and developer allows me to provide valuable insights to both developers and musicians.

CONTACT ME

- hello@ilovemedia.es
- +34 656 576 995
- https://ilovemedia.es
- linkedin.com/in/ilovemedia/
- Sant Cugat Del Vallès (Barcelona - Spain)

WORK EXPERIENCE

2013 - Present — **Original Music Composer**
Freelance - Visit ilovemedia.es for a showcase

Original music for a wide range of media, including video games, short films, documentaries, and advertisements.

I have experience working with both virtual instruments and live musicians, including recording with a symphony orchestra.

2013 - Present — **Stock Music Composer**
Freelance - Visit ilovemedia.es for a showcase

Creation of non-exclusive music of all genres (epic, emotional, children's, suspense, etc.) for stock libraries. These tracks have been used in over 2500 projects.

2001 - 2022 — **Web, App, and Game Developer**
Freelance

Although I have focused more on music in recent years, I have worked as a programmer on numerous projects using a wide range of technologies: Flash and ActionScript, HTML and JavaScript, AngularJS, and more recently Unity and C#.

2009 - 2013 — **Teaching**
Open University of Catalonia

Professor, consultant, and author of teaching materials for various subjects in the Multimedia Degree.

EDUCATION

2016 - 2017 — **Master's Degree in Film Scoring and Music for Audiovisual Media**
Escola Superior de Música de Catalunya (ESMUC)

2006- 2009 — **Multimedia Degree (courses related to programming, design, 3D, interactive storytelling, and more)**
Open University of Catalonia

2005 - 2006 — **Jazz Harmony**
Taller de Músics (Barcelona)

2003 - 2016 — **Music workshops and master classes**
Attendance at numerous lectures on film music given by Alexandre Desplat, Ángel Illarramendi, and Alfons Conde, among others.

1991 - 1996 — **Bachelor's degree in Psychology**
University Of Salamanca

1983 - 1989 — **Music Theory and Piano**
Hilarión Eslava Music School (Burlada, Navarra)

SKILLS AND TOOLS

I am highly skilled in a variety of areas related to music creation and production, including music composition, adaptive music creation, and implementation of music for video games. I am also proficient in music computing, score preparation, and other related tasks.

I have a strong working knowledge of a range of tools and languages, including Wwise, Reaper and other DAWs, virtual instruments, Sibelius, Audition, Unity, C#, Visual Studio, Git, JavaScript, and others.

I am confident in my ability to quickly learn and master new tools and technologies as needed, and I am always looking for new challenges and opportunities to grow and expand my skillset.