



# Cassandra Ollero

## UNREAL DEVELOPER

Game developer since the year 2014, specialized in Game and software development

- 📍 Granada, Andalucía, Spain
- ☎ (34) 672 21 79 39
- ✉ casandramarcado@gmail.com

## EDUCATION

- Cross-platform game development  
*Arcan Studios (2015-2017)*
- Cross-platform App development  
*Medac Nevada (2021-2023)*

## SOFT SKILLS

Unreal Engine	██████████
Game design	██████████
Java	██████████
C#	██████████

## LANGUAGES

Spanish	Native
English	C2

## PORTFOLIO

<https://github.com/LittleCassy>  
<https://www.linkedin.com/in/cassymcjack/>  
<https://littlecassy.itch.io>

## PROFESSIONAL EXPERIENCE

### Unreal Developer

Main developer of a VR experience for disabled persons

*Tagai Arts • April 2023 - February 2024*  
Employed

- Unreal
- XR Development
- Team work
- Level design

### Full stack game developer

Developer and teacher for multiple small games releases and conferences

*Cassandra Gameworks • June 2020 - April 2023*  
Freelance

- Unreal Engine 5
- Solo-Project skills
- Blueprint development

### CEO and GameDesigner

Developer and main team leader of an small company

*Paranormal Studios • March 2015 - 2019*  
Self-employment

- Unity
- SCRUM and planning
- C#
- Team management