



# JOEL RODRÍGUEZ

## PROGRAMMER

### CONTACT

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Barcelona

### LENGUAGES

Spanish - Native

Catalan - Native

English - B1

### ABOUT ME

*I am an enthusiastic 3D Artist and Innovative Programmer who is passionate about my craft. With a strong foundation in 3D modeling and C# programming, I bring my technical skills to create visually appealing projects. I have a continuous desire to learn and improve, constantly seeking inspiration from various creative mediums.*

### ART PORTFOLIO

<https://www.artstation.com/joelrodriguezrodriguez>

## EXPERIENCE

### Appnormals Team

#### Junior Programmer

06 /2022 - 05 /2023

##### Main tasks

- Implemented Game Mechanics and SDK
- Programmed UI
- Fixed bugs and Quality assurance
- Implemented persistence system
- Implemented visuals and sound effects

#### Intern Programmer

11 /2021 - 06/2022

##### Main tasks

- Integrated visual and sound effects
- Quality assurance

### Ilerna, Lleida | 09/2018 - 06/2019

#### Audiovisual Production

##### Main tasks

- Modeled props and environments
- Edited video and sound
- Programmed short videogame
- Animated 3D characters
- Designed layout art
- Designed characters, environments and props

### Magical Media, Lleida | 03/2016 - 10/2016

#### Intern Audiovisual Technician

##### Main tasks

- Edited sound
- Animated 3D characters
- Managed and categorized files efficiently

## EDUCATION

### Engineering in design and programming in video games | Degree

Tecnocampus, Pompeu Fabra (Mataró) | 2019 - 2023

### 3D animation, games and interactive environments | Certificate of Higher Education

Ilerna (Lleida) | 2017 - 2019

### Sound and Image | Vocational Education and Training

Ilerna (Lleida) | 2015 - 2017

## SKILLS

C#	SQL Server
.Net	Visual Studio
Unity	Unreal Engine
Substance Painter/Designer	3Ds Max
Adobe Photoshop	Unity
Adobe After Effects	Adobe Premiere