

Enric Costa

Concept Artist & Illustrator

Experience

- 07/2022 **Concept artist & Illustrator**
– 10/2022 Apolo Films | Barcelona
- Creating 2D concepts for their next animation film and series.
 - Working side by side with the art director to accomplish all the established goals.
- 01/2020 **VR developer**
– 06/2020 Trantor Group | Olesa de Montserrat, Barcelona
- Creating ideas for the development of VR experiences for Oculus Quest in Unity.
 - Modeling and texturing 3D models using 3DMax and Substance Painter.
 - Designing the environments, levels and interfaces.
 - Developing the application using C#.

Education

- 10/2020 **Master's degree in Concept Art & 3D Modeling**
– 01/2023 FX Animation Barcelona 3D & Film School
Barcelona, Spain
- 09/2018 **Certificate of Higher Education in 3D Animation, Games & Interactive environments**
– 06/2020 Centre de Formació Creatiu i Tècnic Sabadell
Sabadell, Spain

Personal Info

Email

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Phone

+34 634 655 409

LinkedIn

linkedin.com/in/enriccostariera

Portfolio

enriccosta.artstation.com

Skills

- Video game development
- 3D Modeling
(Blender, ZBrush, Maya, 3DMax)
- Composition
- Visual communication
- Digital painting
(Adobe Photoshop)
- Concept Art

Languages

- Catalan
- Spanish
- English

Hobby

Sports, chess, art